Speed, Time, and Distance

We studied the formula d = vt in chapter 3. It tells us how the quantities *distance* (d), *velocity* (v), and *time* (t) are interrelated when an object travels at a constant speed. Their relationship can also be written as v = d/t, which you can derive from the common unit for speed, "kilometers per hour."

In this lesson, we explore the relationships between speed, time, and distance in the context of graphing.

d

90

80 70 60

40

30

20

10

50 to

Example 1. Harry runs along a 100-meter track at a constant speed. The table below shows his position or distance (d) from the starting line in relation to time (t).

t	0	1	2	3	4	5	6
d	0	5	10	15	20	25	30

We graph the points and then draw a line through them.

Notice that for each second of time that passes, Harry advances 5 meters. This gives us the "rise/run" relationship that determines the slope of the line.

So, the slope is (5 m)/(1 s), or 5 meters per second. This slope, or change in position over time, is simply Harry's speed.

We can use the slope to relate the quantities t and d in a simple equation: d = 5t. Notice that this is simply the formula d = vt with a velocity v of 5 m/s.

In reality, we have to express the velocity in some unit of measure (meters per second in this case), but when we write a formula or an equation, we usually omit the units as a convenience and simply write d = 5t instead of d = 5 m/s $\cdot t$. However, you still need to include the units in your calculations and final answers.

1. Graph the points. Draw a line through them. Write an equation that relates t and d.



c. If the lines represent two runners running with a constant speed, how far from the starting line is each runner when t = 12 s?



Trise

seconds

8

run

3 4 5 6